# Inner Products <br> Lay 6.1 

## 1 The inner product

Definition 1.1. If $\mathbf{u}$ and $\mathbf{v}$ are in $\mathbb{R}^{n}$ with entries $u_{i}$ and $v_{i}$ respectively, we define their inner product

$$
\mathbf{u} \cdot \mathbf{v}=u_{1} v_{1}+\ldots+u_{n} v_{n}
$$

Note that by regarding $\mathbf{u}$ and $\mathbf{v}$ as $n \times 1$ matrices, this can be written as $\mathbf{u}^{T} \mathbf{v}$ (considered as a real number instead of a $1 \times 1$ matrix). Sometimes it is called the "dot product".

Example 1.2. If

$$
\mathbf{u}=\left[\begin{array}{l}
1 \\
0 \\
4
\end{array}\right] \quad \text { and } \quad \mathbf{v}=\left[\begin{array}{c}
3 \\
2 \\
-4
\end{array}\right]
$$

then $\mathbf{u} \cdot \mathbf{v}=(1)(3)+(0)(2)+(4)(-4)=-13$.
Note that $\mathbf{u}$ and $\mathbf{v}$ have to have the same number of entries for the inner product to be defined. The dot product has some nice properties (these follow immediately from the definition):

Theorem 1.3. • $\mathbf{u} \cdot \mathbf{v}=\mathbf{v} \cdot \mathbf{u}$;

- $(\mathbf{u}+\mathbf{v}) \cdot \mathbf{w}=\mathbf{u} \cdot \mathbf{w}+\mathbf{v} \cdot \mathbf{w}$;
- $(c \mathbf{u}) \cdot \mathbf{v}=c(\mathbf{u} \cdot \mathbf{v})$;
- $\mathbf{u} \cdot \mathbf{u} \geq 0$, with equality if and only if $\mathbf{u}=\mathbf{0}$.


### 1.1 Length / Norms

The last property in the above theorem hints at an interpretation of $\mathbf{u} \cdot u$. We define $\|u\|=(\mathbf{u} \cdot \mathbf{u})^{1 / 2}$ to be the norm or length of $\mathbf{u}$. Then every vector except the zero vector has norm greater than 0 . This also agrees via the pythagorean theorem with the usual notion of length in $\mathbb{R}^{2}$ or $\mathbb{R}^{3}$, when a vector $(a, b, c)$ is identified with the point with coordinates $x=a, y=b, z=c$. For any scalar $c$ and any vector $\mathbf{v}$, we have $\|c \mathbf{v}\|=|c|\|\mathbf{v}\|$. A vector with norm 1 is called a unit vector. By dividing any non-unit vector $\mathbf{v}$ by its length, we
produce a unit vector in the "same direction as" $\mathbf{v}$ (in the sense that it lies on the line that goes through the point we identify with $\mathbf{v}$ ). I will show an example of this on the board. It is often convenient to turn a basis for a vector space into a basis of unit vectors. So this transformation is useful to us.

### 1.2 Distance

If $\mathbf{v}$ and $\mathbf{w}$ are vectors in $\mathbb{R}^{n}$, we define their distance $\operatorname{dist}(\mathbf{v}, \mathbf{w})$ to be the length of the vector $\mathbf{u}-\mathbf{v}$. Note this agrees with the usual notion in $\mathbb{R}^{n}$ for $n=1,2,3$. I will describe this on the board in some detail (with pictures).

## 2 Orthogonality

A main feature of the inner product is that it lets us generalize the notion of "perpendicular" vectors from two and three dimensions.

Definition 2.1. We say $\mathbf{u}$ and $\mathbf{v}$ are orthogonal if $\mathbf{u} \cdot \mathbf{v}=0$.
This agrees with the notion of perpendicularity in the spaces you are used to (see Figure 5 in Lay, and I will draw on the board as well).

Theorem 2.2. Two vectors are orthogonal if and only if $\|\mathbf{u}+\mathbf{v}\|^{2}=\|\mathbf{u}\|^{2}+\|\mathbf{v}\|^{2}$.
Notice that this agrees with the usual notion of length in, say, $\mathbb{R}^{2}$. For instance, if $\mathbf{v}=\left(v_{1}, v_{2}\right)$, then $\mathbf{v}=v_{1} \mathbf{e}_{1}+\mathbf{e}_{2}$ and we have

$$
\|\mathbf{v}\|^{2}=v_{1}^{2}+v_{2}^{2}=\left\|v_{1} \mathbf{e}_{1}\right\|^{2}+\left\|v_{2} \mathbf{e}_{2}\right\|^{2} .
$$

Proof.

$$
\begin{aligned}
\|\mathbf{u}+\mathbf{v}\|^{2} & =(\mathbf{u}+\mathbf{v}) \cdot(\mathbf{u}+\mathbf{v}) \\
& =\|\mathbf{u}\|^{2}+\|\mathbf{v}\|^{2}+2 \mathbf{u} \cdot \mathbf{v}
\end{aligned}
$$

and this last expression equals $\|\mathbf{u}\|^{2}+\|\mathbf{v}\|^{2}$ if and only if $\mathbf{u}$ and $\mathbf{v}$ are orthogonal.

## 3 Orthogonal Complements

Given a subspace $W$ of $\mathbb{R}^{n}$, we want to define a notion of the "set of vectors orthogonal to $W^{\prime \prime}$.

Definition 3.1. If $W \subseteq \mathbb{R}^{n}$ is a subspace, we say that $\mathbf{z} \in \mathbb{R}^{n}$ is orthogonal to $W$ if $\mathbf{z}$ is orthogonal to every vector in $W$. The set of all vectors orthogonal to $W$ is denoted by $W^{\perp}$.

Theorem 3.2. Given a subspace $W$ of $\mathbb{R}^{n}$, the following facts hold:

- $\mathbf{x}$ is in $W^{\perp}$ if and only if $\mathbf{x}$ is orthogonal to every vector in a set that spans $W$. This means we don't need to check the (infinitely many!) possible inner products of $\mathbf{x}$ with vectors of $W$. Instead we can check orthogonality with just these basis vectors.
- $W^{\perp}$ is a subspace of $\mathbb{R}^{n}$.

Theorem 3.3. Let $A$ be an $m \times n$ matrix. Then

$$
(\operatorname{Row} A)^{\perp}=\operatorname{Nul} A, \quad \text { and } \quad(\operatorname{Col} A)^{\perp}=\operatorname{Nul} A^{T} .
$$

## 4 Angle

There is not a lot that we want to say about angles, except that the dot product between two vectors has a relationship to their angle (when treated as arrows / rays originating at the origin), at least for $\mathbb{R}^{2}$ and $\mathbb{R}^{3}$.

Proposition 4.1. For vectors $\mathbf{x}$ and $\mathbf{y}$ in $\mathbb{R}^{2}$ or $\mathbb{R}^{3}$, we have

$$
\mathbf{x} \cdot \mathbf{y}=\|\mathbf{x}\|\|\mathbf{y}\| \cos (\theta)
$$

where $\theta$ is the angle between the line segments from the origin to the two points identified with $\mathbf{x}$ and $\mathbf{y}$.

